

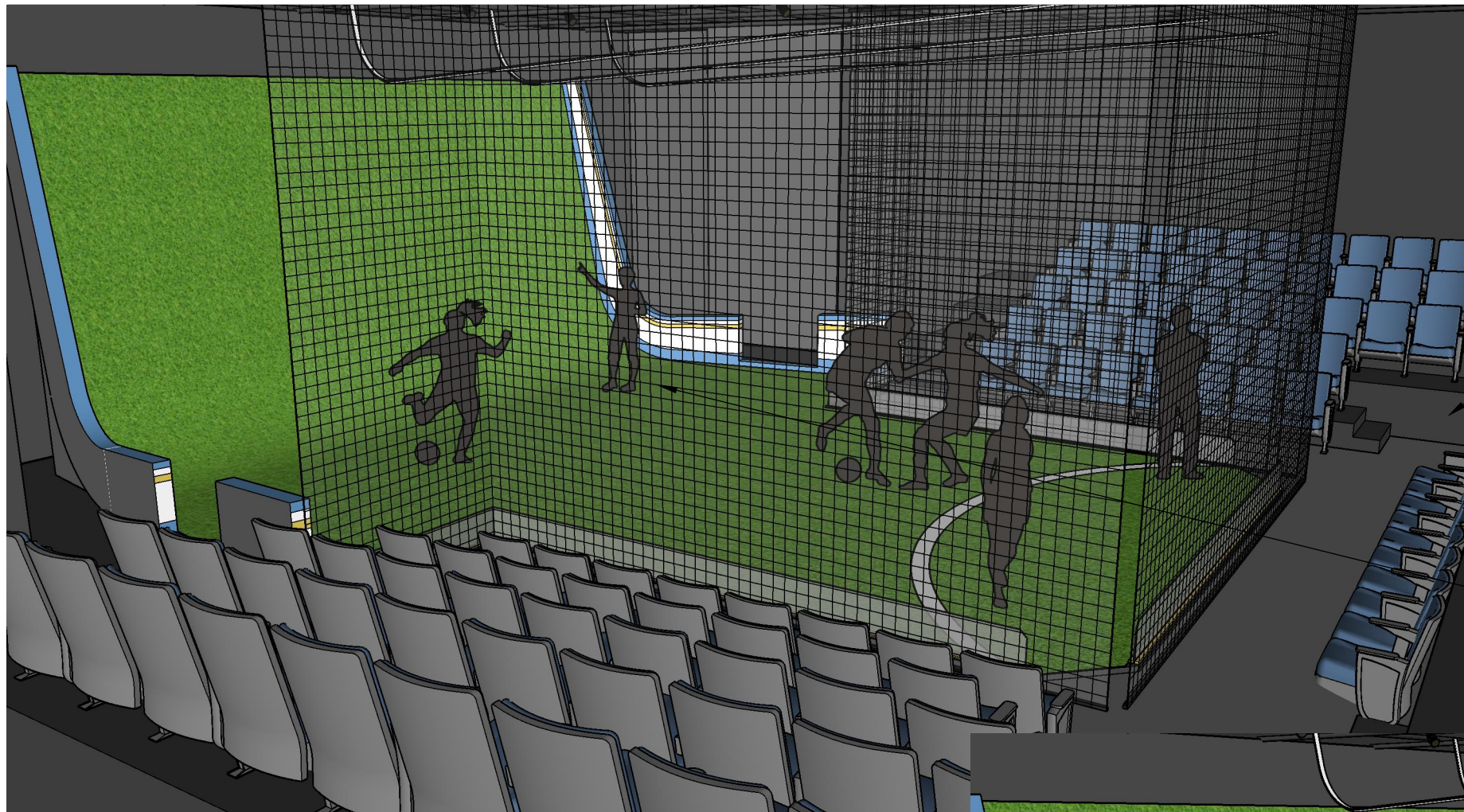
THE **WOLVES**

by Sarah DeLappe
Directed by Elyse Edelman

Scenic Finals

Renaissance Theaterworks 2023
Scenic Design by Doug Dion
12/14/23





• Audience area and risers may not be portrayed or drafted accurately.

• Lighting Practicals

• Simple solution to help make this offstage area look clean and disappear.

Notes:

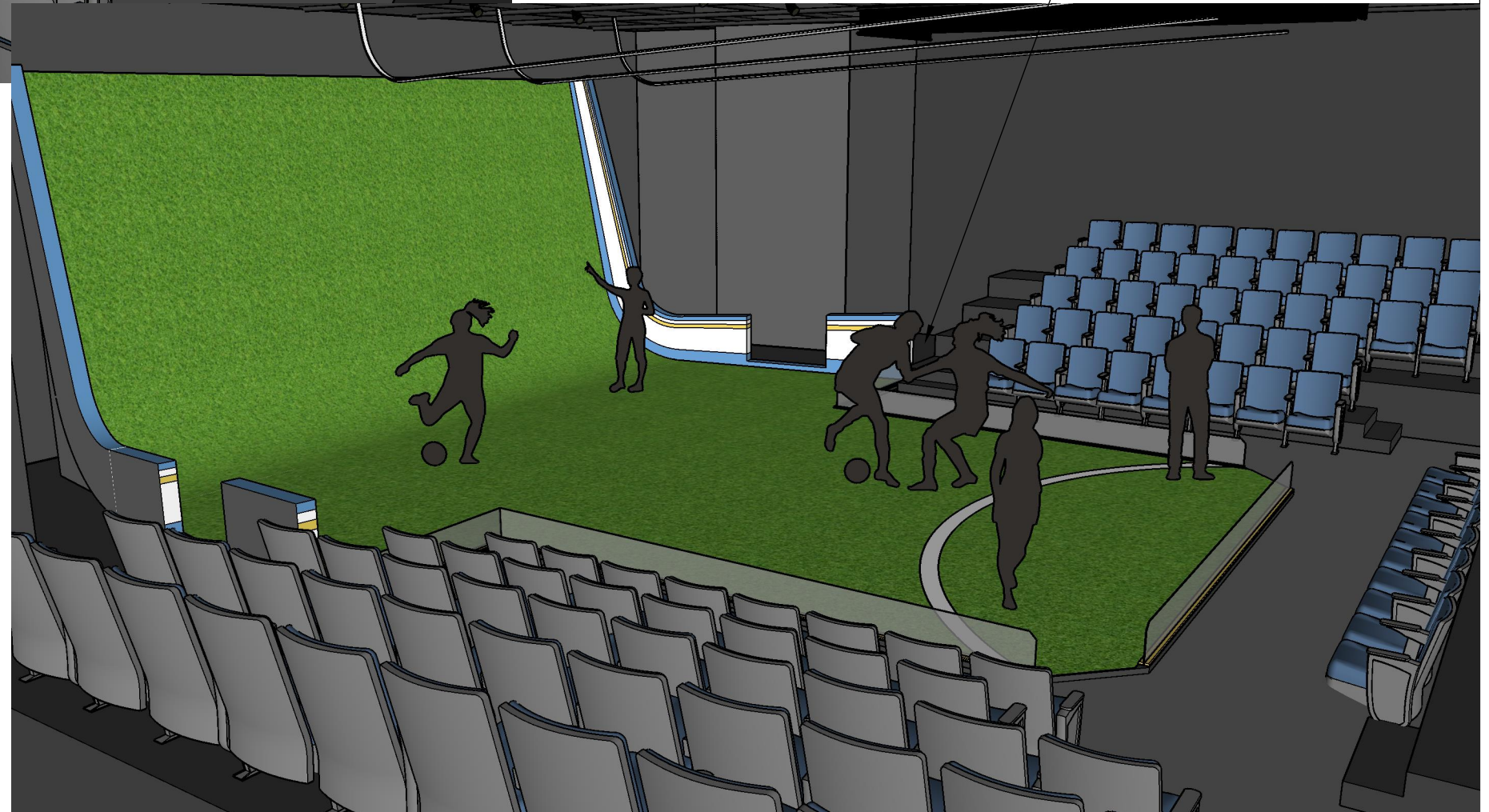
+Netting is flown in from above. It is attached on top and bottom to a piece of box tube or a piece of pipe to weight it.
+Curved grass area is not walkable, **but may have balls kicked against it.**

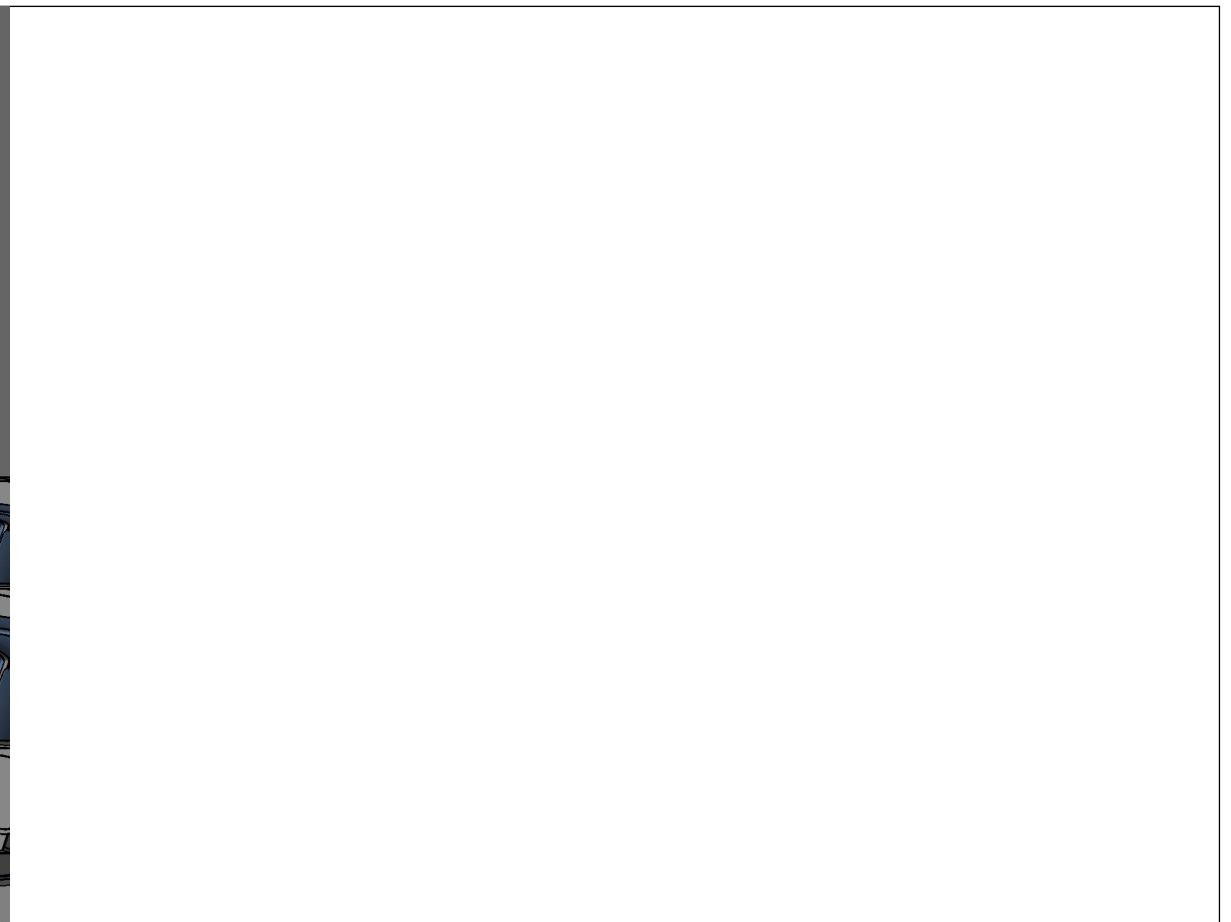
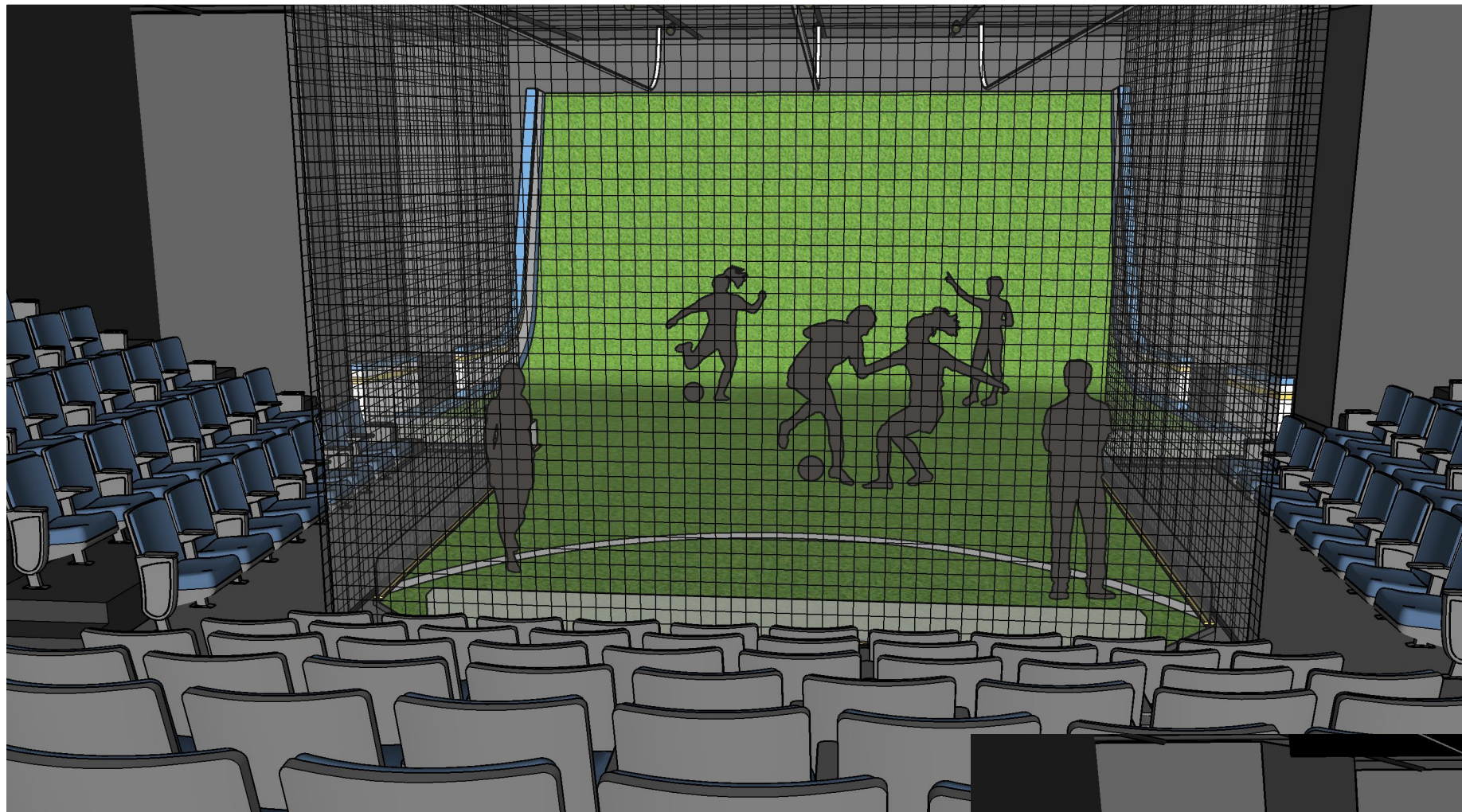
+Overhead Swoops are for lighting practical. LED strips on the underside, concealed behind some sort of diffusion.

+Change: Netting should break at DR and DL corners and operate independently.

+Change: US Field barrier does not need to taper in top view.

House Left
Wolves Scenic Finals
Scenic Design: Doug Dion
Scale: NTS
Paper: 11x17



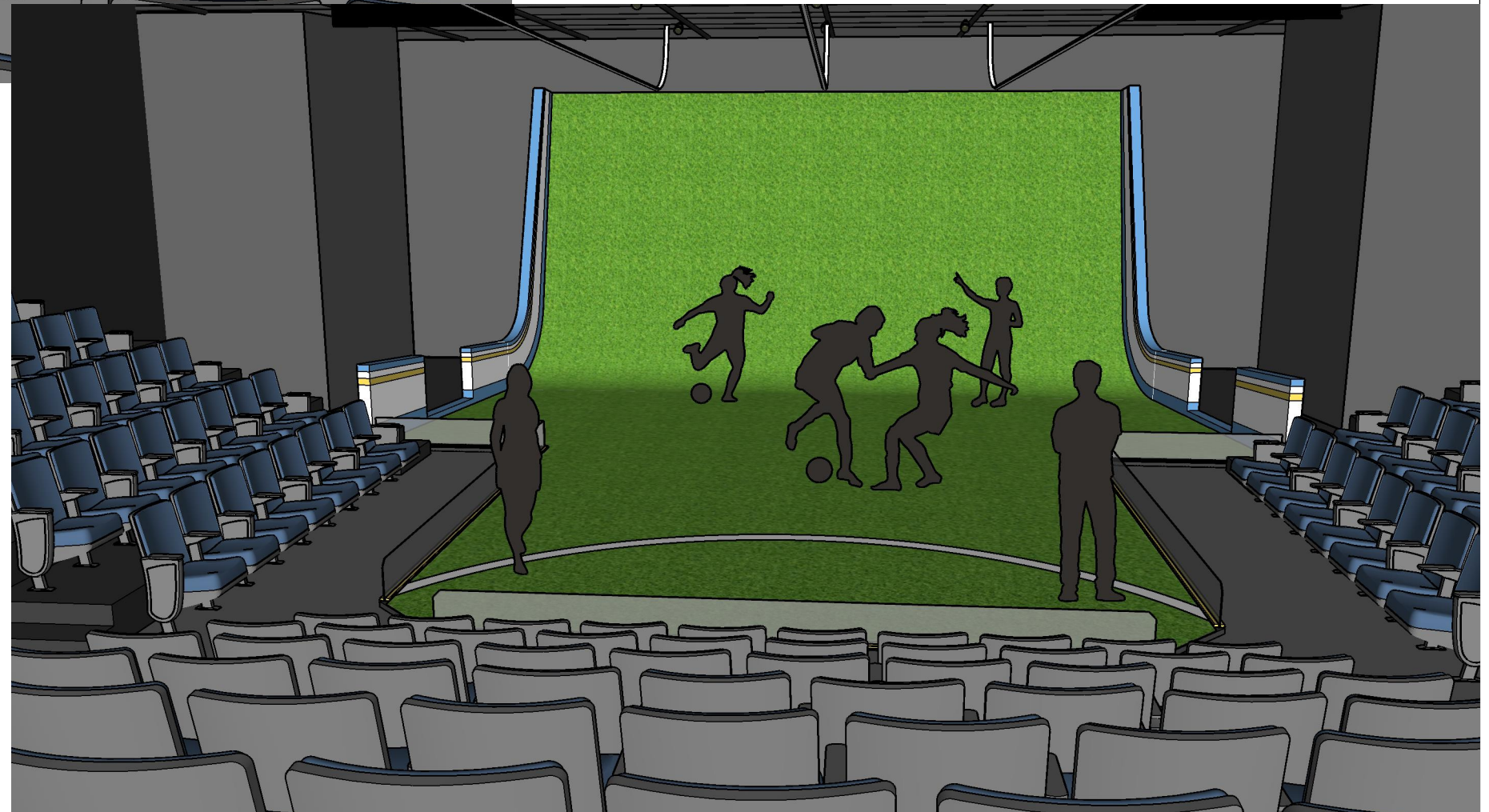


Notes:

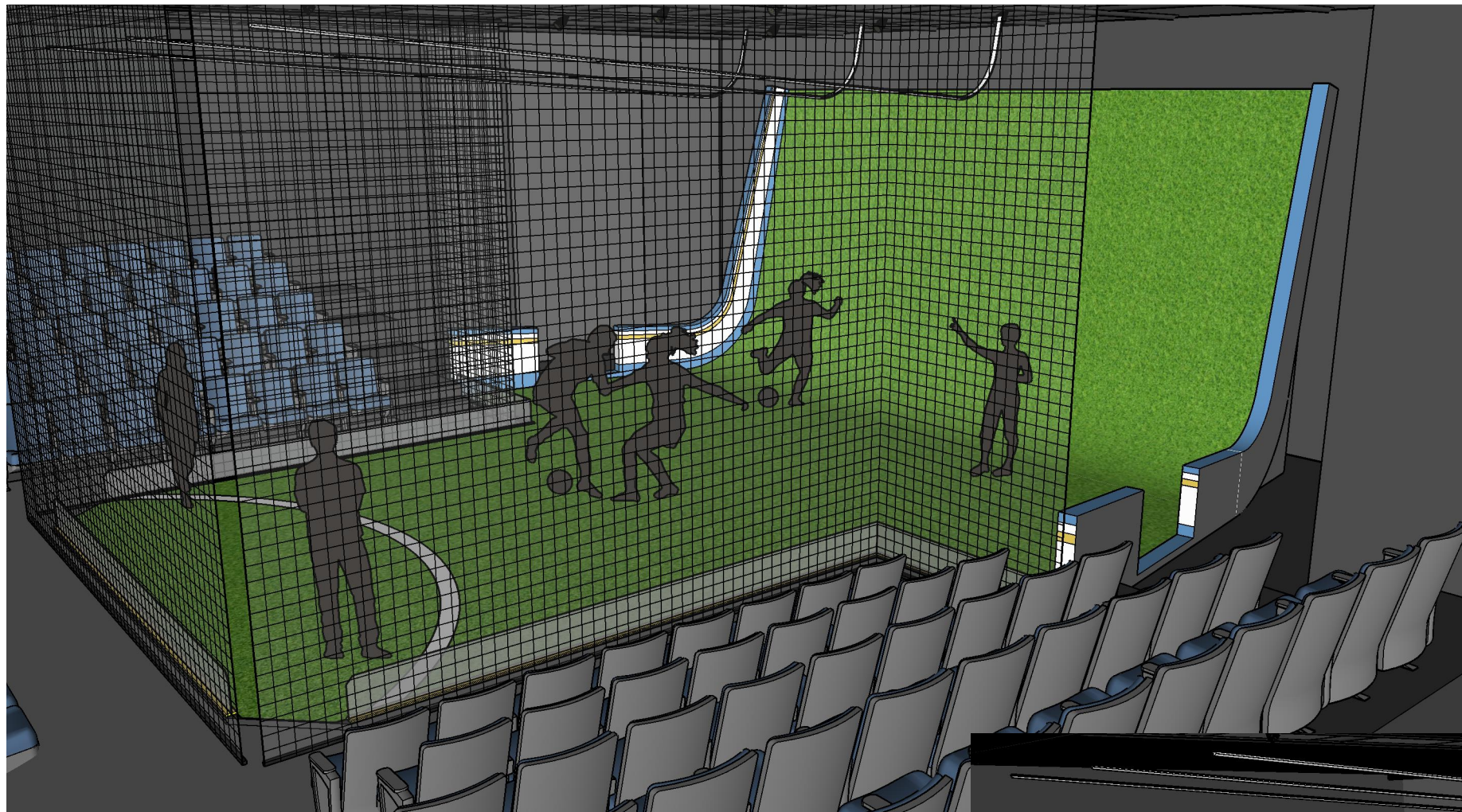
+Grass is 45' from DS edge to top of wall.

+Add: Plexi-glass barriers DS run left and right now to assist with control into the audience.

+Add: Painted Circle on grass near 'center field'. White acrylic I believe will hold to the plastic grass, but a sample should be tested. This makes this segment of grass less re-usable.



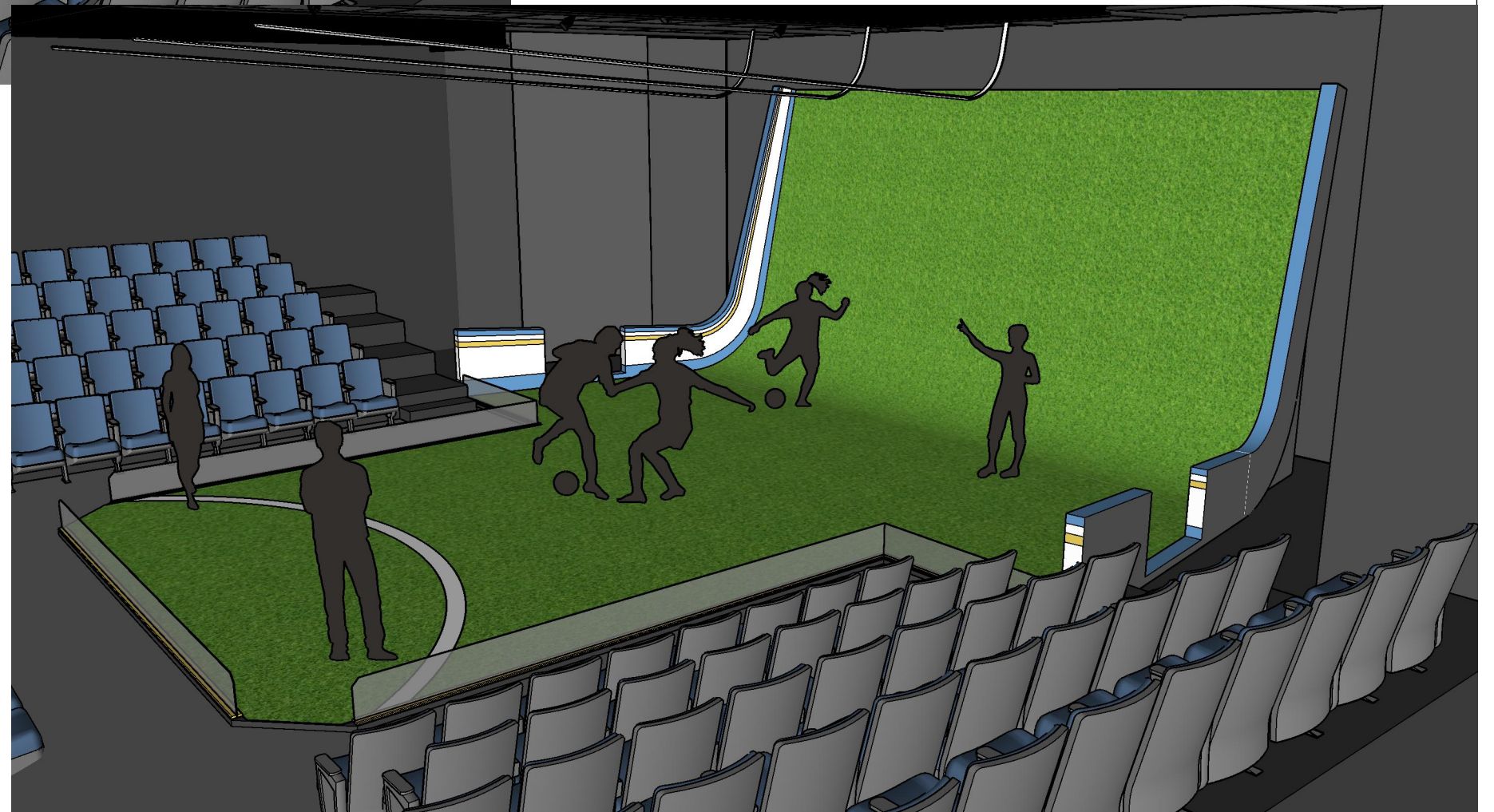
House Center
Wolves Scenic Finals
Scenic Design: Doug Dion
Scale: NTS
Paper: 11x17



Notes:

- +Plexiglass barriers along audience edge to assist in ball control.
- +Field barrier walls will be lightly distressed to show long term use. Scuffs, scratches, mis-matched paint touch ups...
- +**Change:** Offstage face of the curved wall barrier can be flat black as can any visible support structure US.

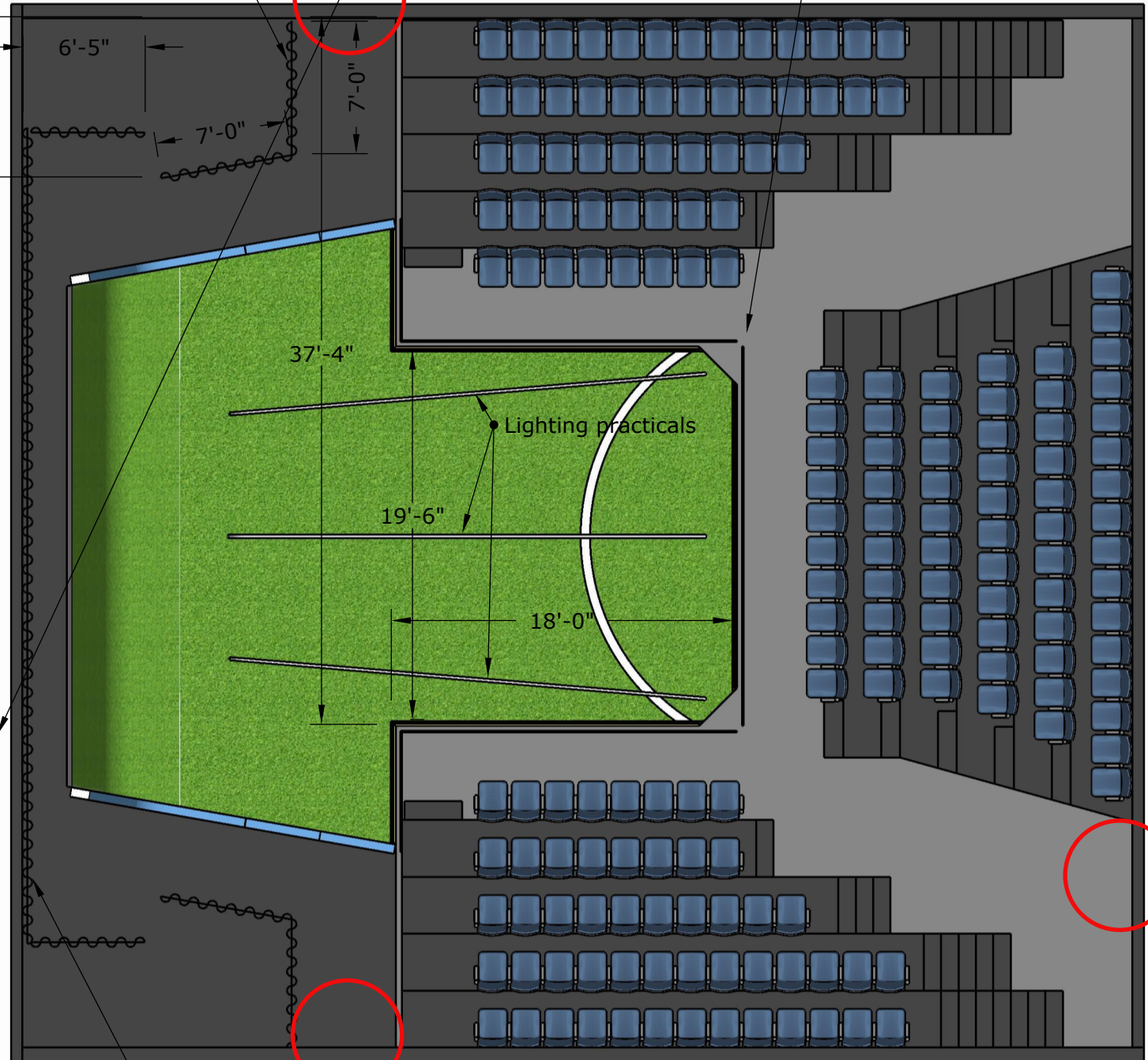
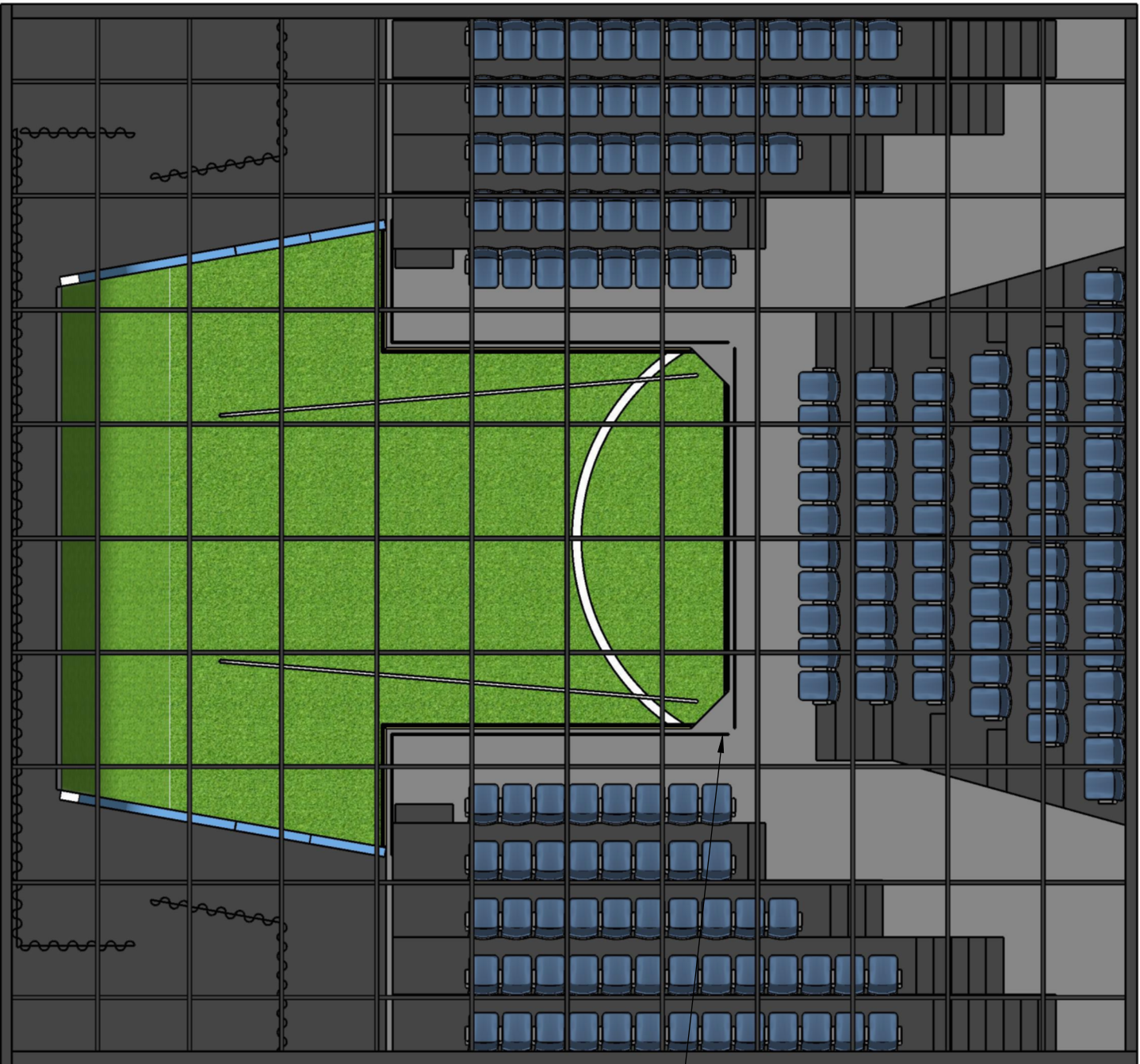
House Right
Wolves Scenic Finals
Scenic Design: Doug Dion
Scale: NTS
Paper: 11x17



Leg curtains, should match fullness style to full stage black

Proposed Netting Operation Locations

Netting breaks DL and DR. Three independently operated netting buttons



Netting Location. ~4" squares
Offset 3" from stage, continues
Curved Wall barriers.

Full stage Black covers installed US wall.

GP - with Lighting Grid
Wolves Scenic Finals
Scenic Design: Doug Dion
Scale: 1/8" = 1'-0"
Paper: 11x17

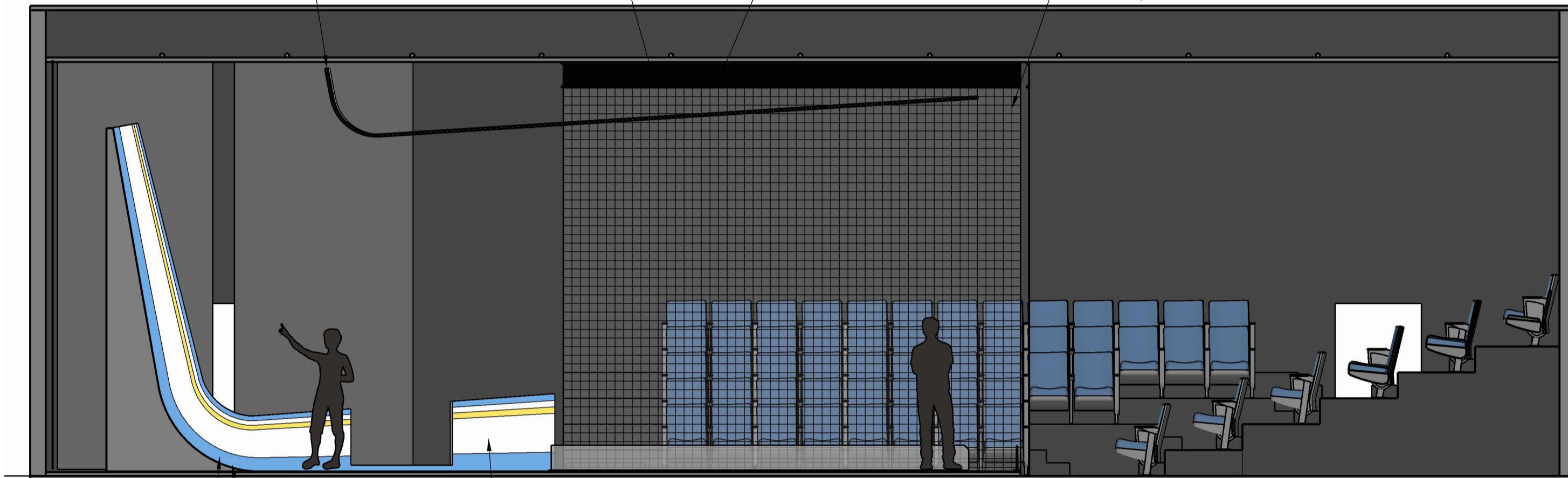
GP - without Lighting Grid
Wolves Scenic Finals
Scenic Design: Doug Dion
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Practical Light
(3) @ ~27'
Lighting Designer working
on possible cost share with
another production.

Netting is operated manually
via ropes and pulleys. Ideally by
performers. Perhaps operated in
three different sections?

Storage position for netting

Netting is a safety measure for audience and
provides them comfort knowing that they won't
be hit by a ball, but will also be used to create
variety in location

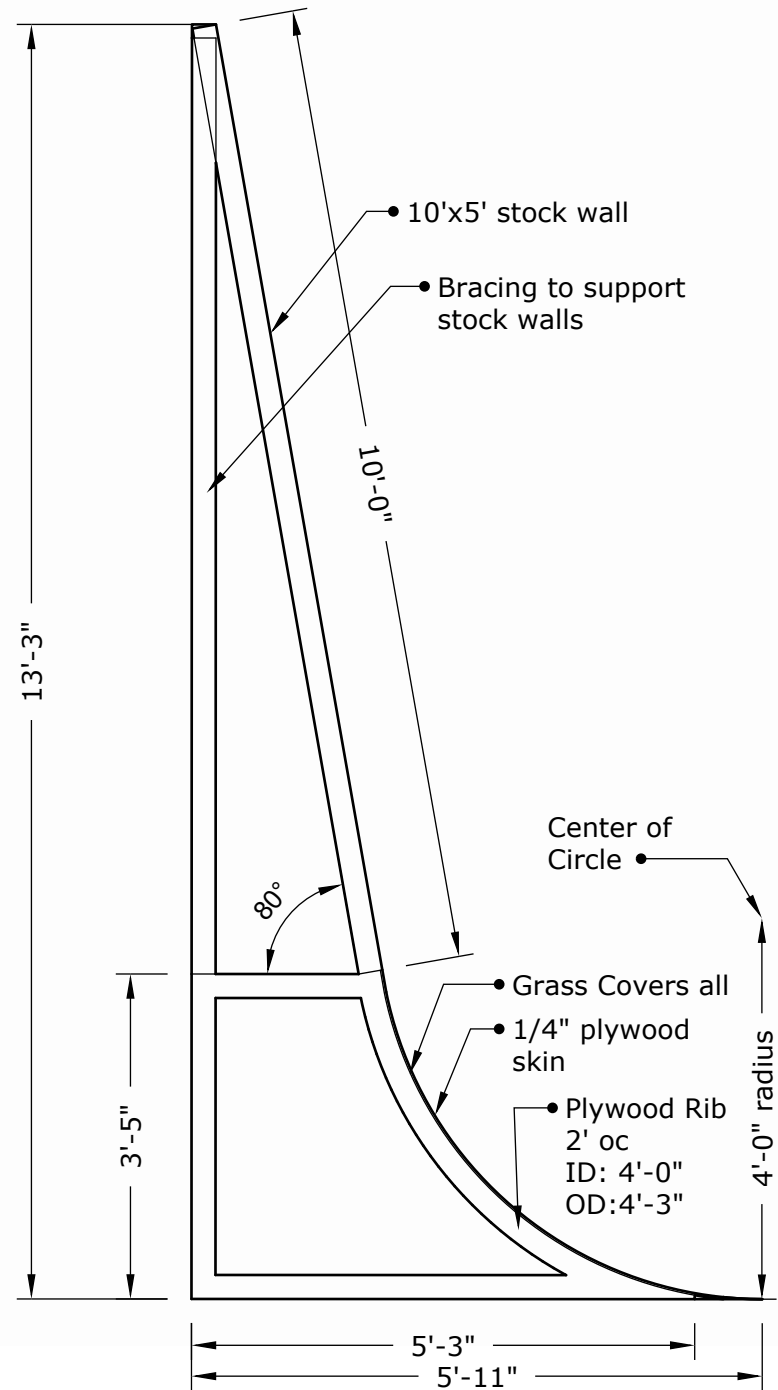


45 liner feet of grass
from US to DS.

Curve has a radius of 4'.
10 degrees used for most
angles

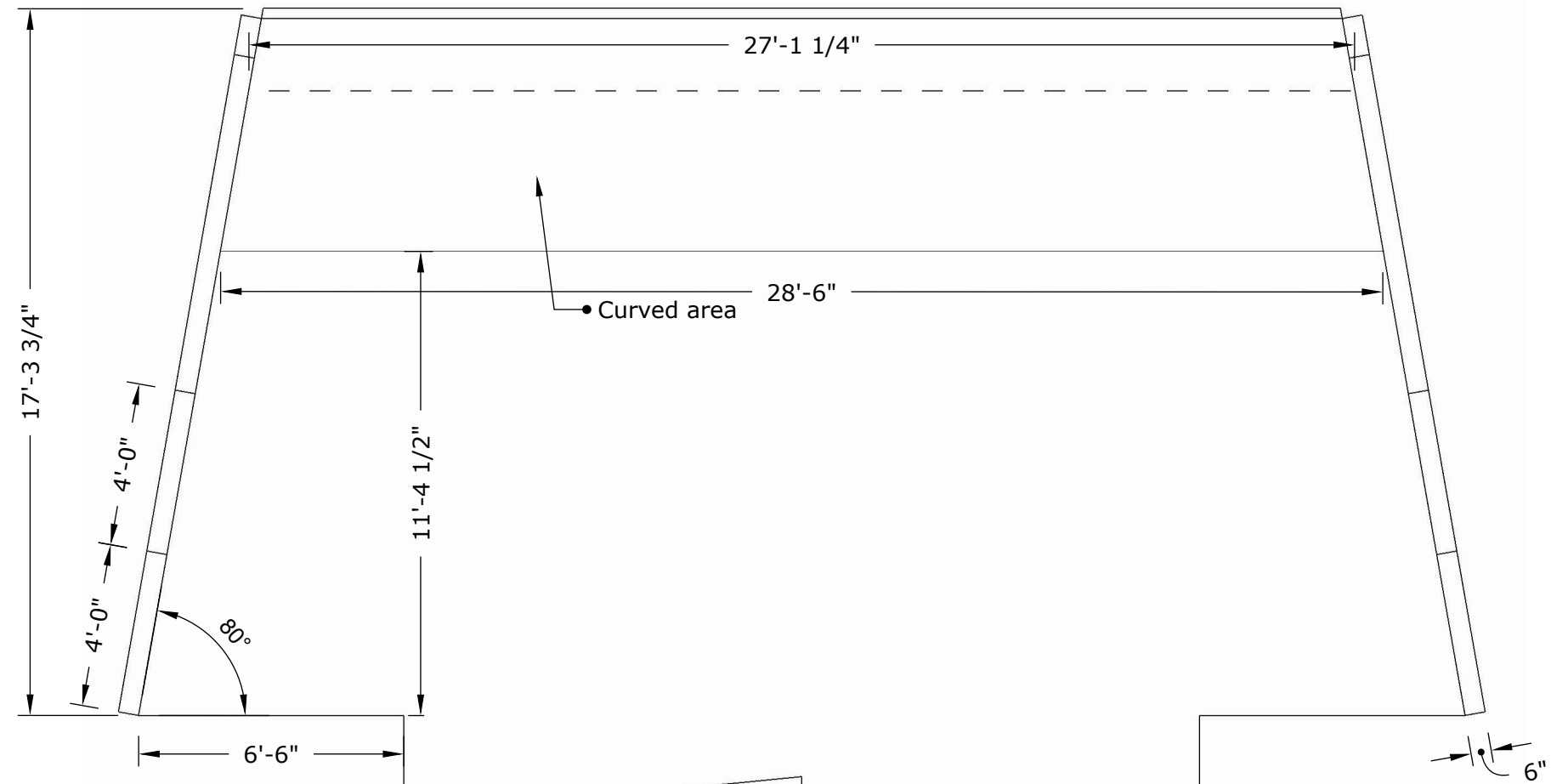
Barrier has very strange geometry...
It tapers in side view, and bends along the curve.
Barrier should stand up to a ball being kicked at it,
and top should be sittable.

Section Through Center
Wolves Scenic Finals
Scenic Design: Doug Dion
Scale: 1/4" = 1'-0"
Paper: 11x17

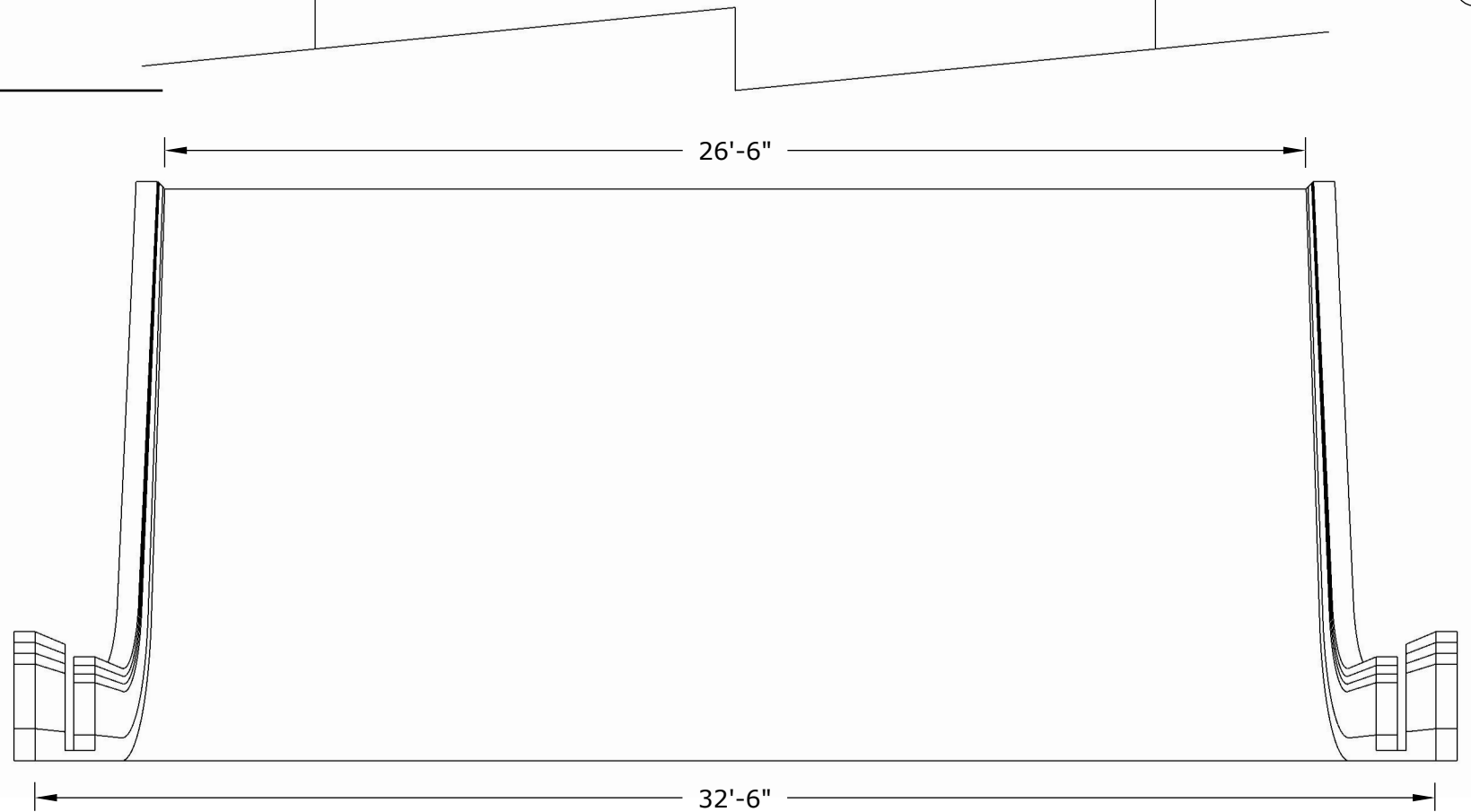


1 Curved Wall Section Proposal
 A 1/2" = 1'-0"

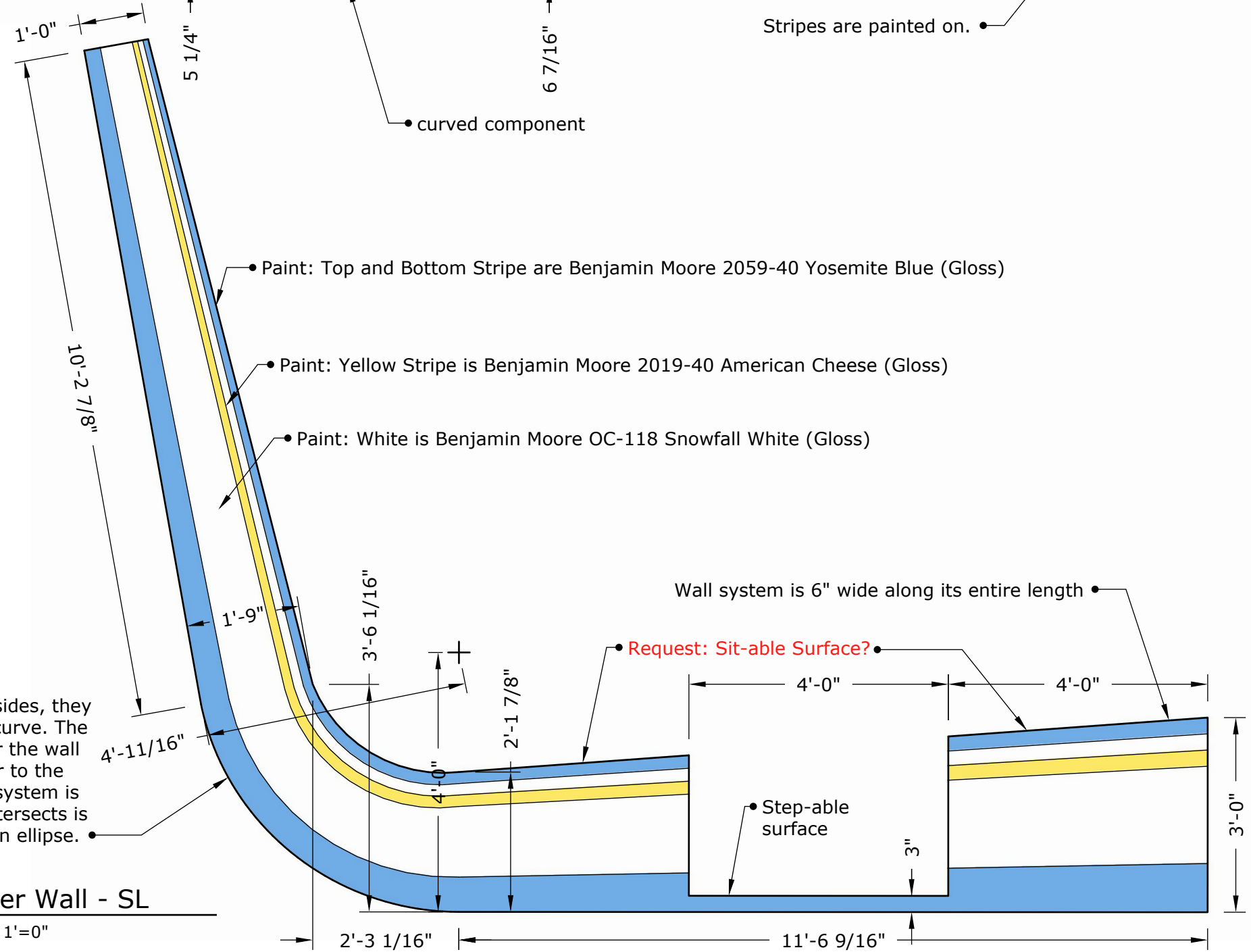
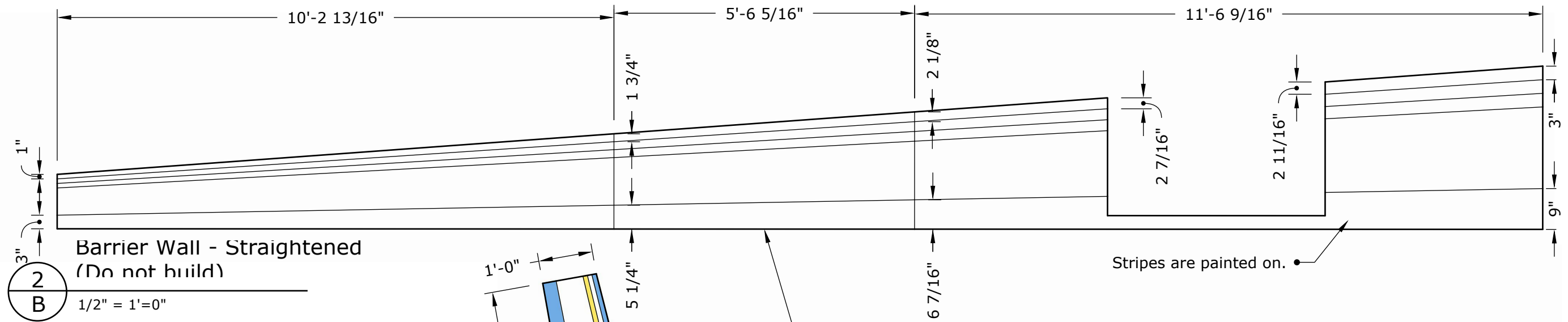
Plate A
 Curved Wall Geometry
 Wolves Scenic Finals
 Scenic Design: Doug Dion
 Scale: varies
 Paper: 11x17



2 Top View
 A 1/4" = 1'-0"

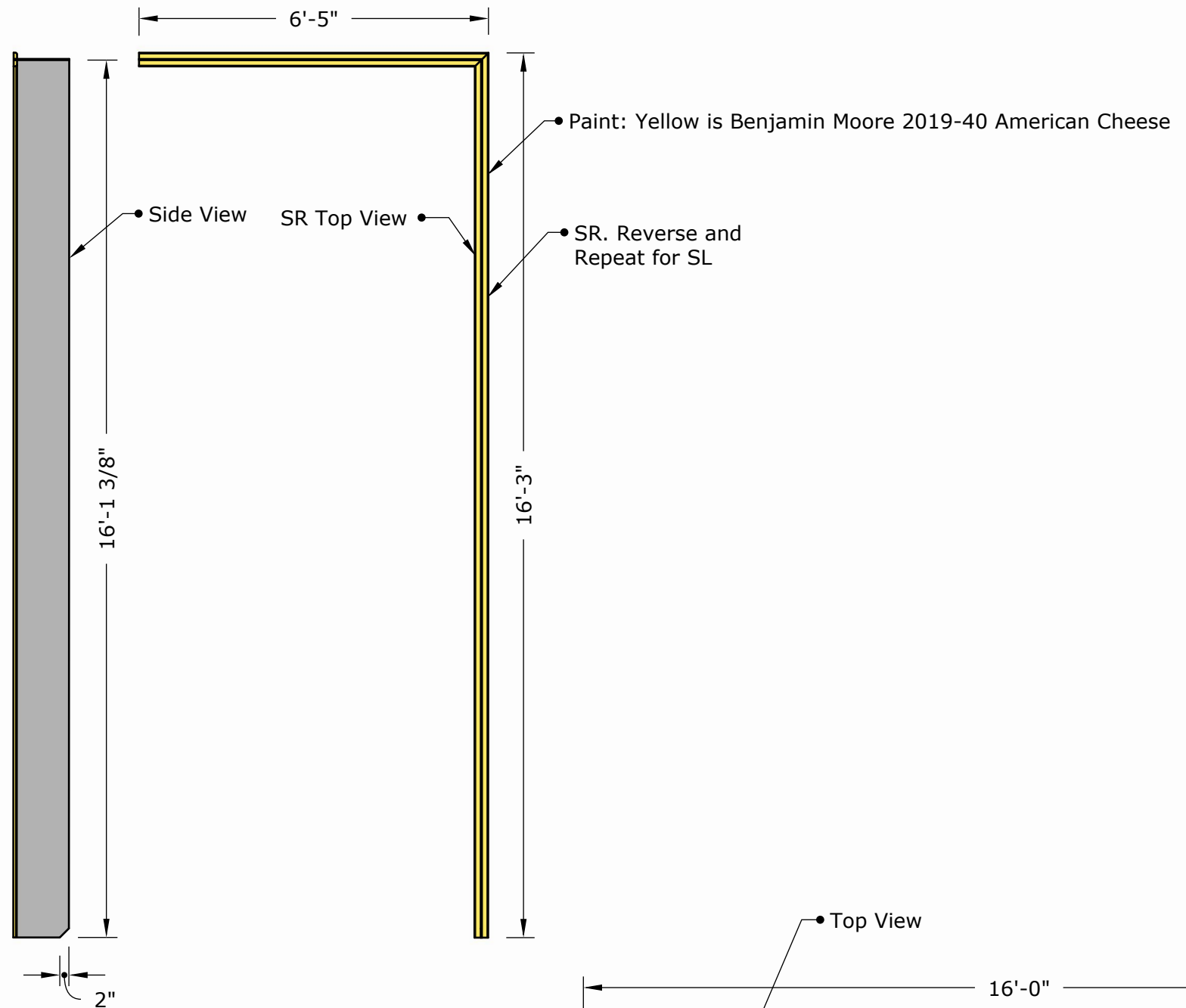
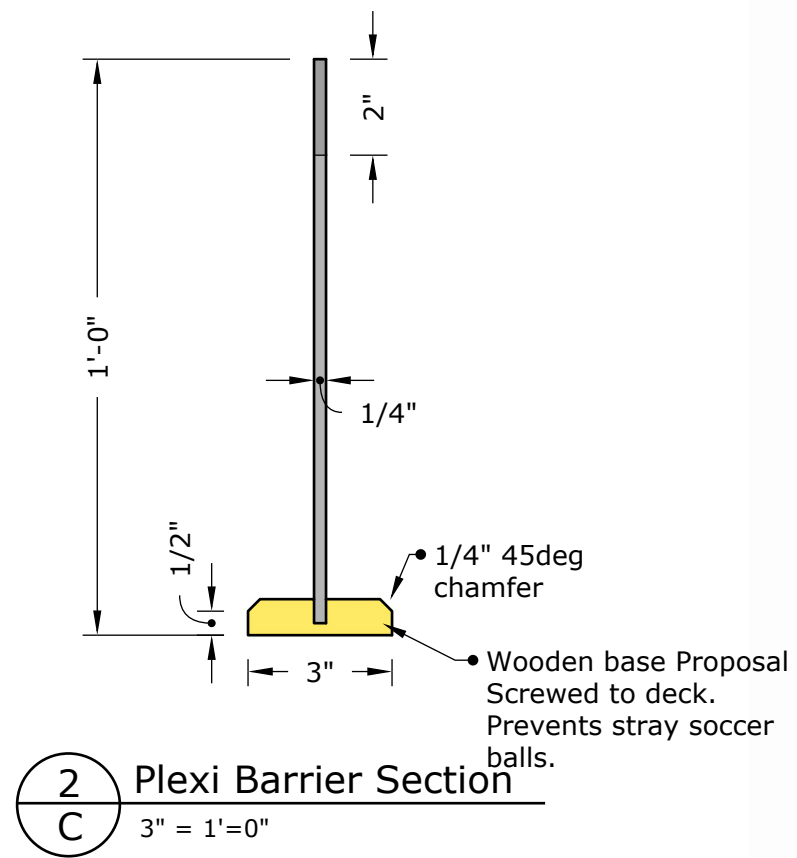


3 Front View
 A 1/4" = 1'-0"



Since this is on the sides, they angle following the curve. The support structure for the wall can be perpendicular to the curve, but this wall system is not and therefore intersects along the curve as an ellipse.

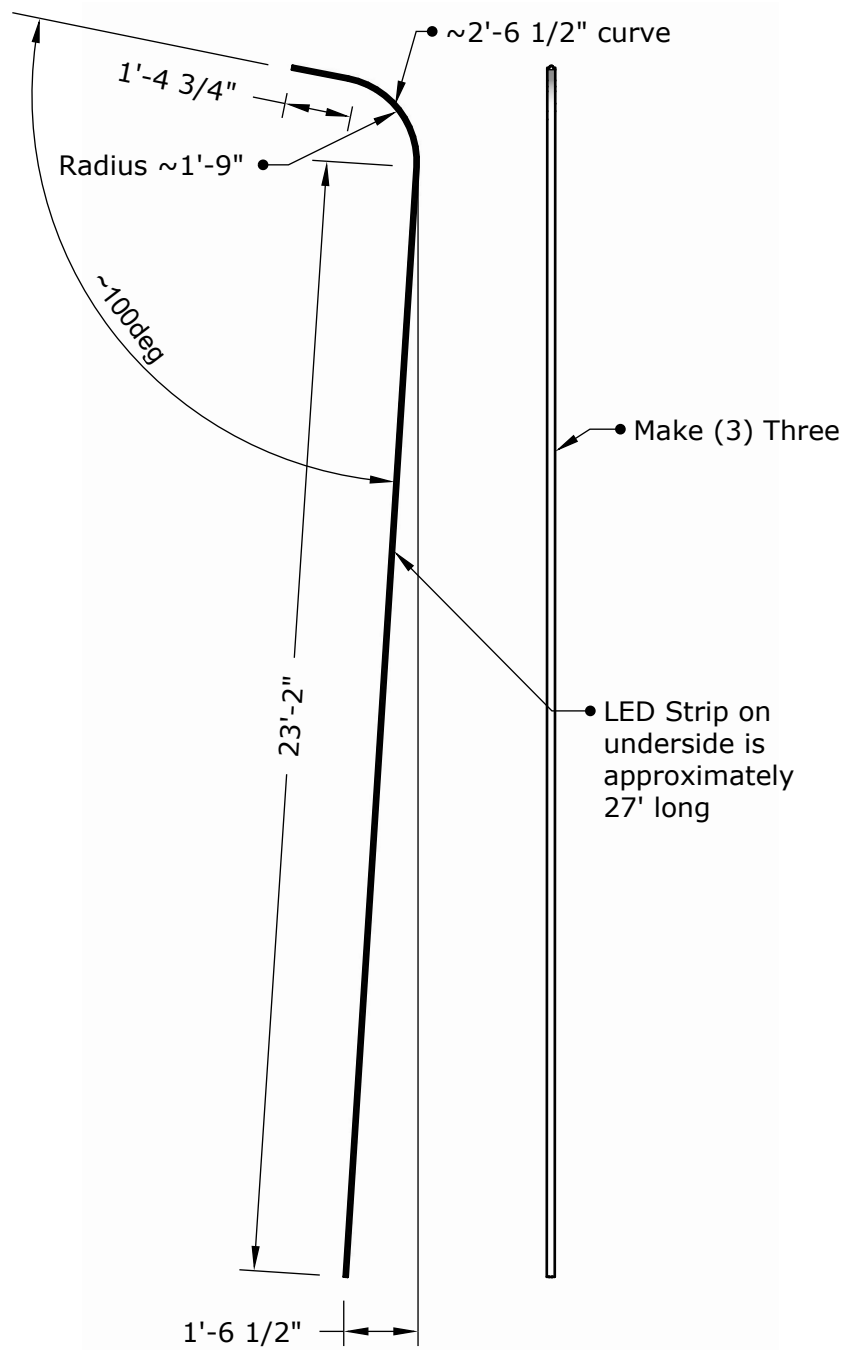
Plate B
US Barrier Wall
Wolves Scenic Finals
Scenic Design: Doug Dion
Scale: 1/2" = 1'-0"
Paper: 11x17



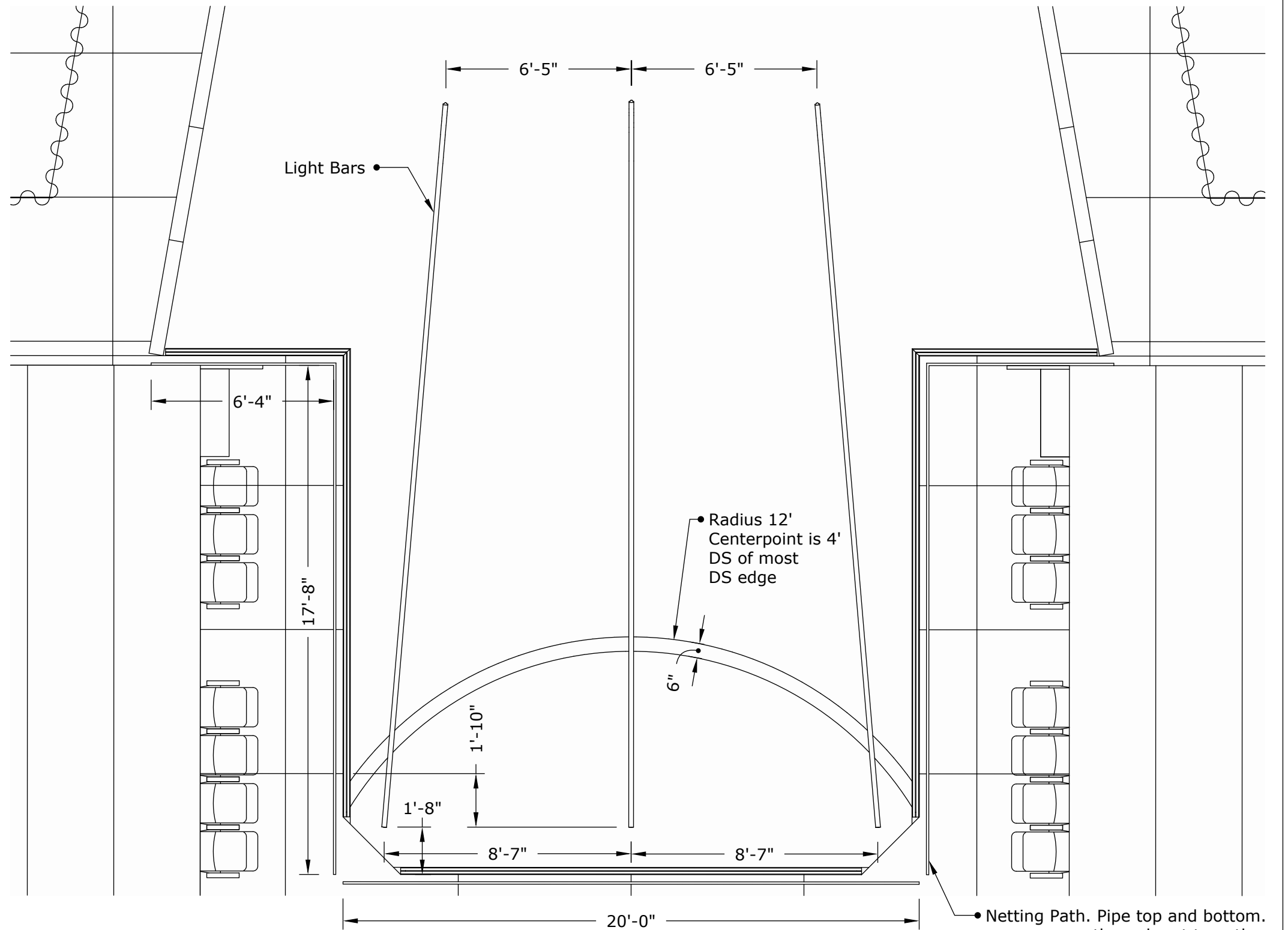
1/4" Clear Plexi
Shown grey for clarity only
scuffs, and grime in the corners.
Pieces here longer than 8'. **Do we need a piece to divide them?**

1
C Plexi Barriers - Plan View
3/8" = 1'-0"

Plate C
DS Plexi Barriers
Wolves Scenic Finals
Scenic Design: Doug Dion
Scale: 1/2" = 1'-0"
Paper: 11x17



1 Light Bar - Top and Side View
 D 1/4" = 1'-0"

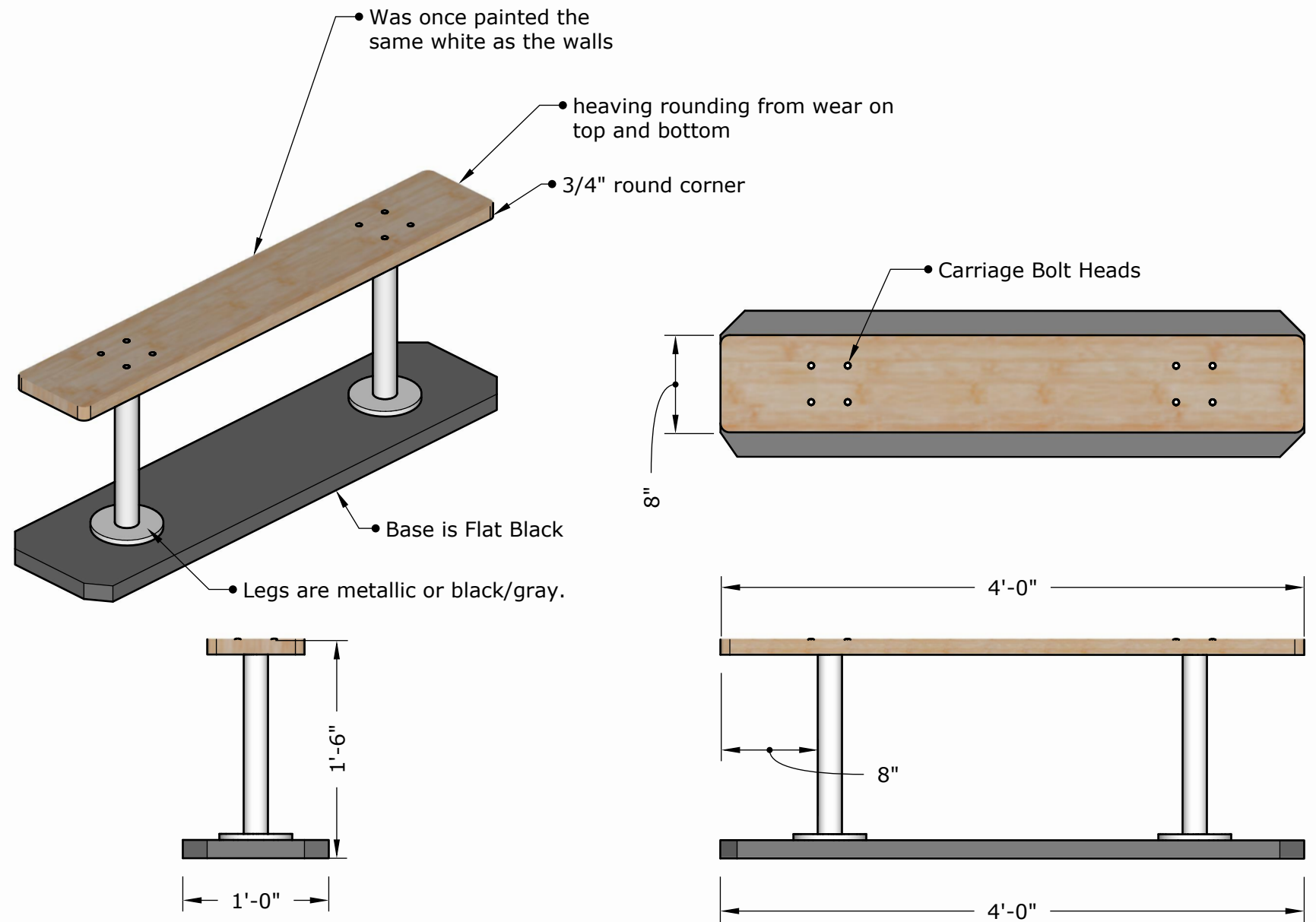


2 Light Bar and Netting Plan
 D 1/4" = 1'-0"

• Netting Path. Pipe top and bottom. ropes woven through net to gather it as its pulled up. Breaks DL and DR making 3 individually operated units.

Lots of flexibility on how the light bars ultimately looks. Lets keep on chatting about how to best make this clean and useful.

Plate D
 Light Bars & Netting
 Wolves Scenic Finals
 Scenic Design: Doug Dion
 Scale: 1/2" = 1'-0"
 Paper: 11x17



1 Bench Proposal - Views
E 1" = 1'-0"

- Lots of flexibility on how this ultimately looks. Important details about the bench:
- 1) Base is heavier than the sitting surface.
 - 2) Very worn down but sturdy. Has seen 10,000 butts. Will see 10,000 more.
 - 3) Remains carriable by two cast members. Max 50 pounds?

Plate E
 Bench Proposal
 Wolves Scenic Finals
 Scenic Design: Doug Dion
 Scale: 1/2" = 1'-0"
 Paper: 11x17

Technically... this line is actually a curve, but I don't think that matters much in our case.

Grass is artificial turf in the \$2-3/sq ft range. 1-2" of pile is great. Shouldn't be monotone in color, but also shouldn't look mottled. Can we paint lines on it? They would decrease future usefulness.

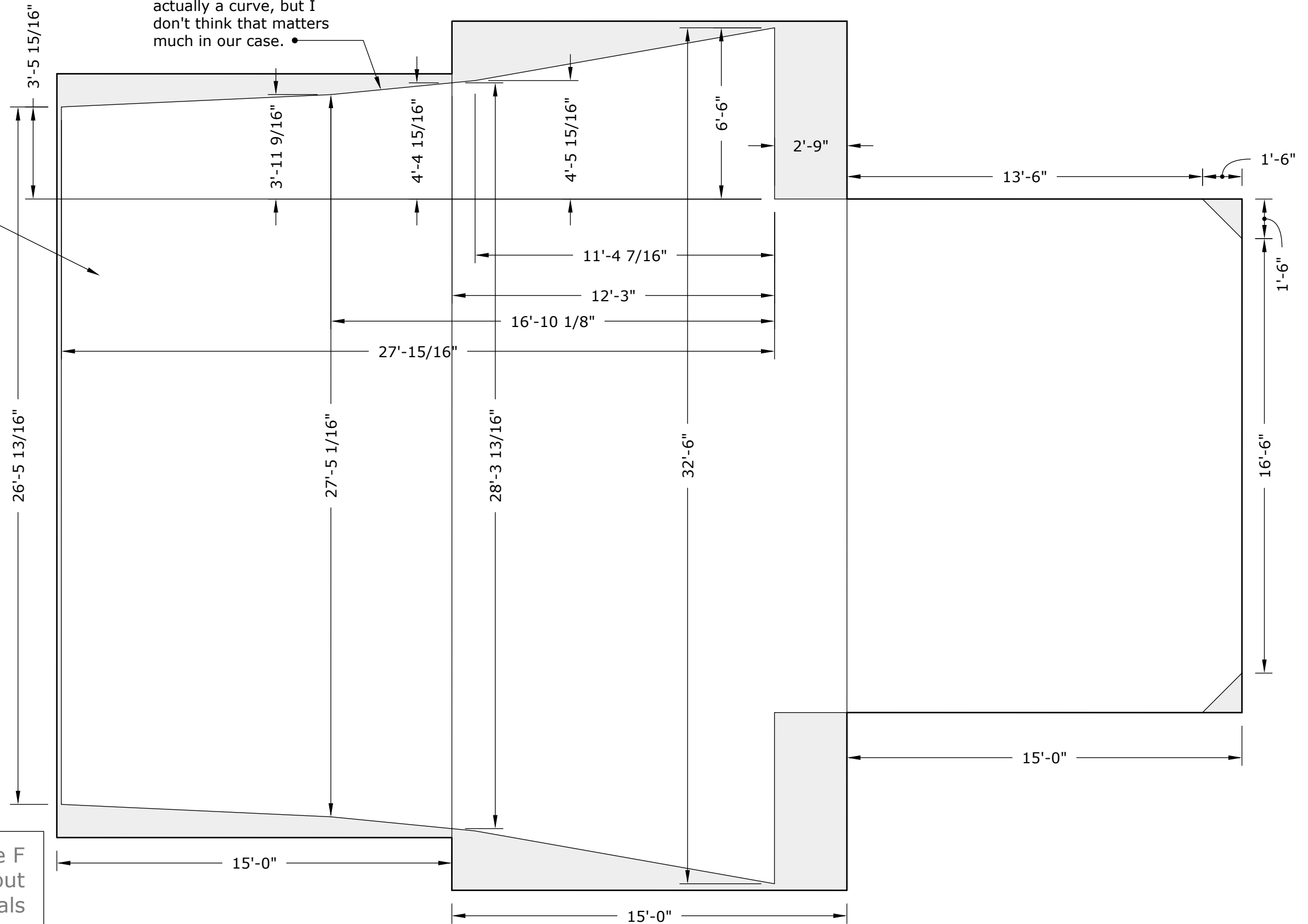


Plate F
 Grass Layout
 Wolves Scenic Finals
 Scenic Design: Doug Dion
 Scale: 1/2" = 1'-0"
 Paper: 11x17

1
 F Grass Layout
 1/4" = 1'-0"